

WHO

GUIDELINES

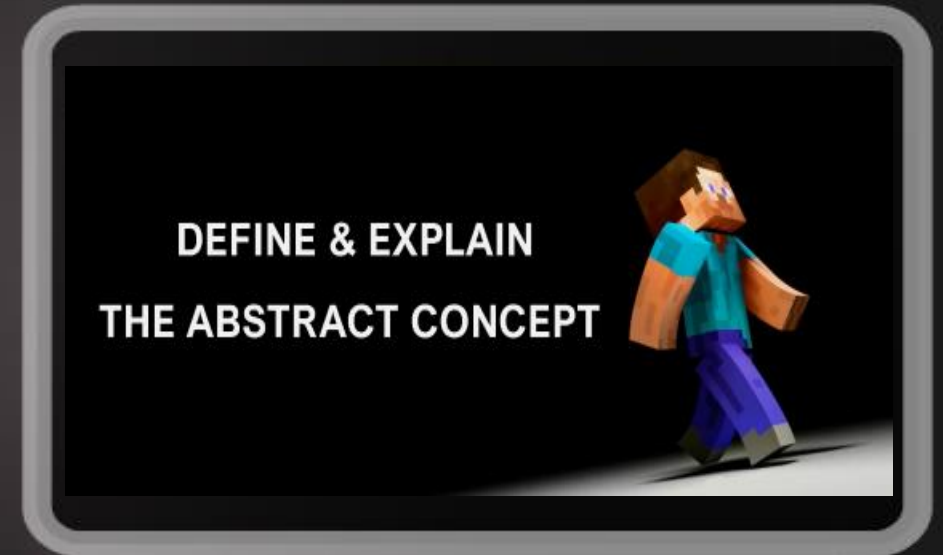


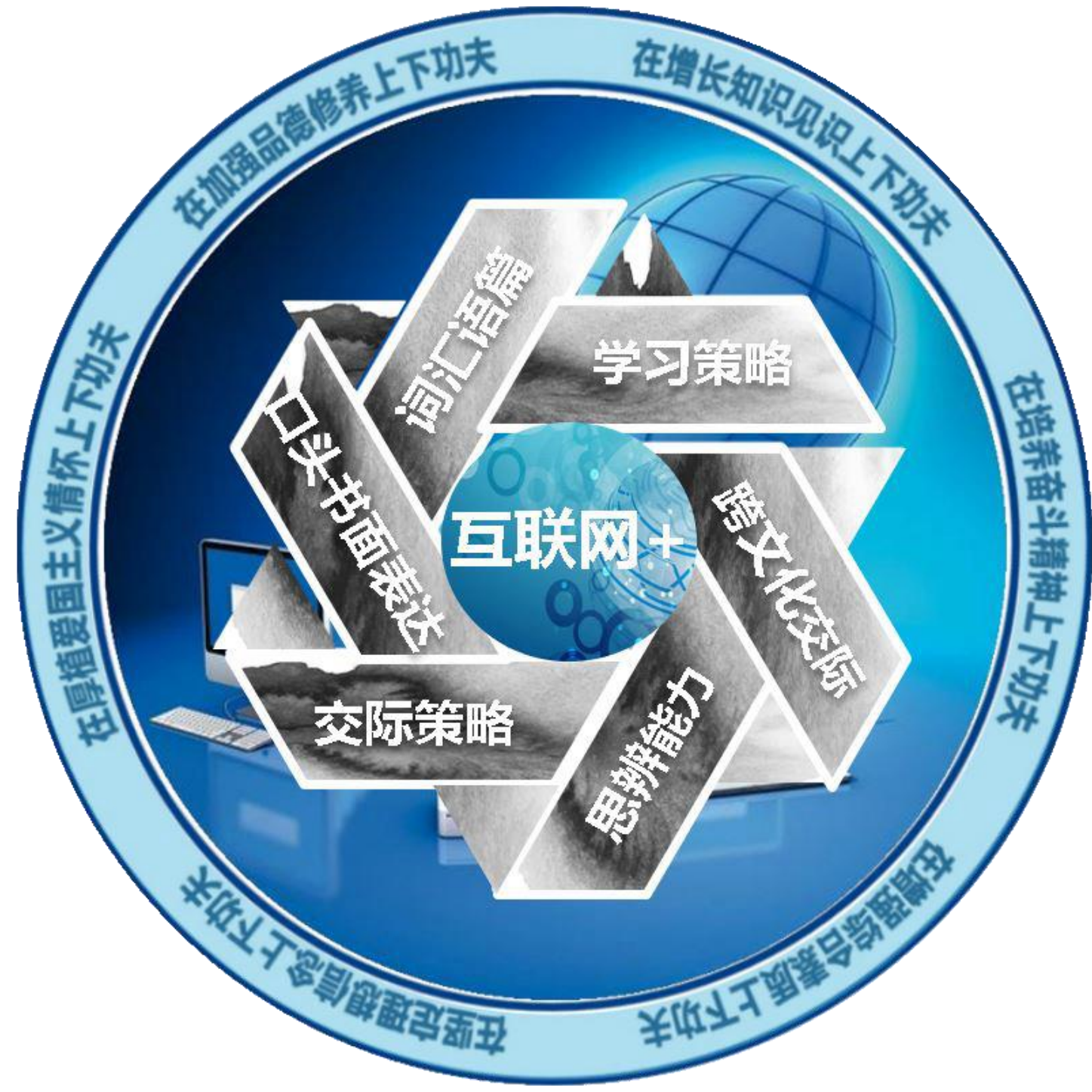
WHY

WHAT

HOW

Demo Class





**Technological university
(CS, SE, EE)**

**Non-English majors
(A-level students)**



**Digital natives
(graphics & game-
conscious)**

**Freshmen with
anxiety and confusion**

It's OK to be good enough *and* not great

- 1 What if *striving* to be great is what's holding you back?
- 2 "Good is the enemy of great"¹ is one of the most popular self-improvement expressions. It's the first sentence of an international *best-selling* business book, the title of another self-help book, and the belief that NFL² superstar J.J. Watt has shared in *press conferences*. It sounds *appealing* and rolls off the *tongue* nicely, but there's a good chance it's totally wrong.
- 3 We're told that striving to be great and never being satisfied are necessary to meet the ever-increasing pressures and pace of today's world. It's the *only route* to success. But what is it all for? What does success even mean? Rates of *anxiety* and *depression* are higher than ever. Some experts believe that loneliness and *social isolation* have become widespread. Two-thirds of all *employees* report feeling burned out at work. Surely this isn't the kind of success that everyone is after.
- 4 An Eastern *philosopher* once suggests that true success means feeling content with the *unfolding* of your life. It is "finding happiness in your work and life, in the here

Notes

- 1 "Good is the enemy of great" is the first sentence from *Good to Great*, the bestselling book by Jim Collins, an American researcher, author, speaker, and consultant, who focuses on the subject of business management and company growth.
- 2 The NFL is short for the National Football League, the organization in charge of the highest level of professional American football in the US.



- ❑ Involution—a modern problem: anxiety & depression
- ❑ Theme: good-enough mindset
- ❑ Defining & explaining strategies



anxiety & depression

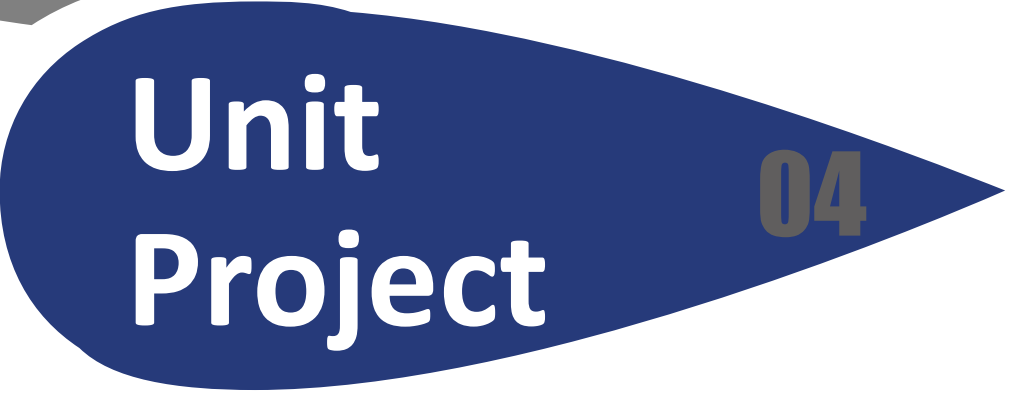
good-enough mindset



**define & explain
abstract concepts**



**RPG Game: University
Life Simulator**



Demo Class

defining strategies

sentence structures

theme exploration

Before:

language points

After:

plan 4 years

unit

project

apply strategies

Demo Class Objectives

LANGUAGE

strategies to define
& explain concepts

skimming and
scanning for key info

theme: good-
enough mindset



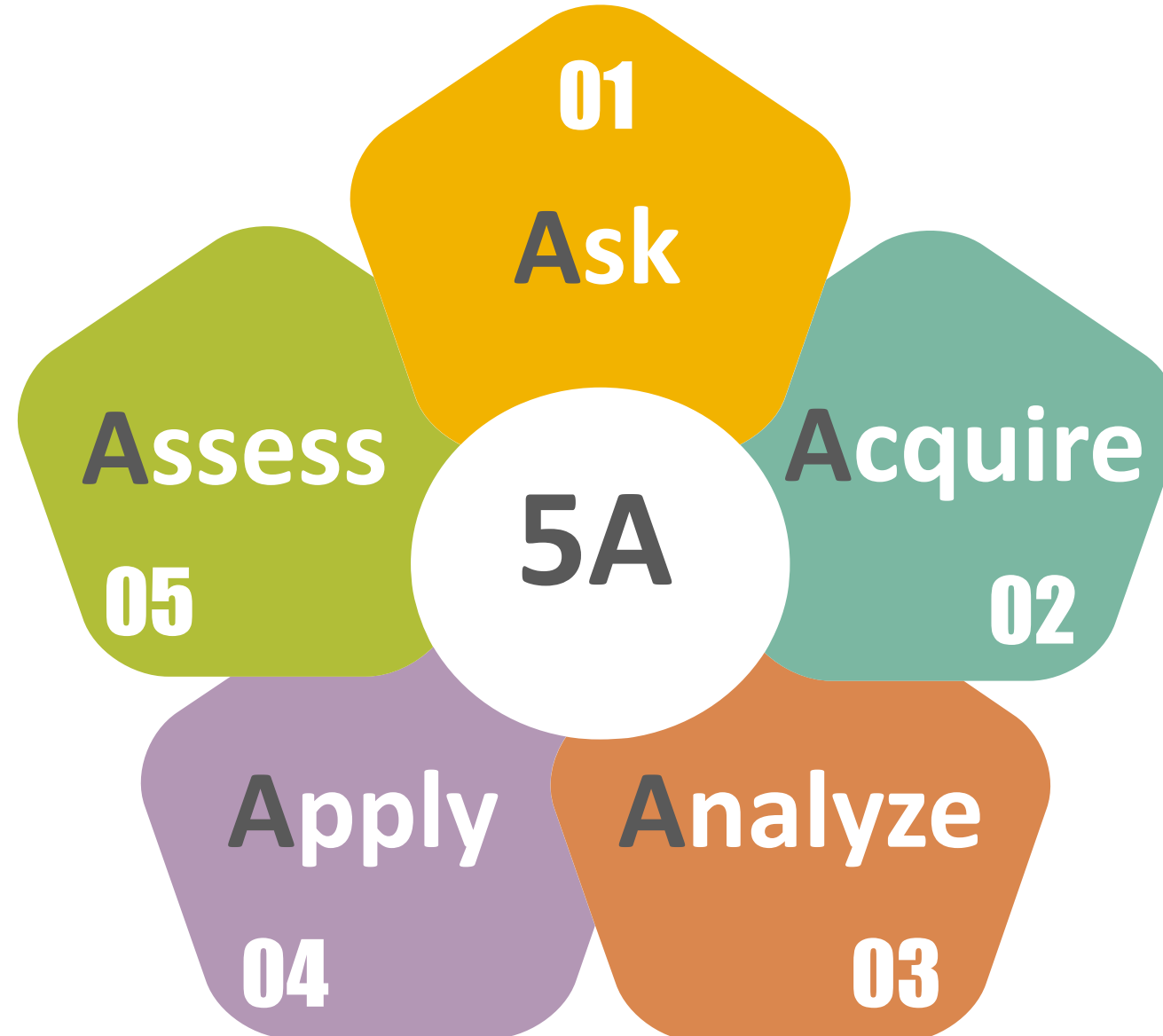
QUALITY

critical thinking:
social phenomenon

ancient Chinese
wisdom(self-so-ing)

coping strategies of
involution

Demo Class Design





Action

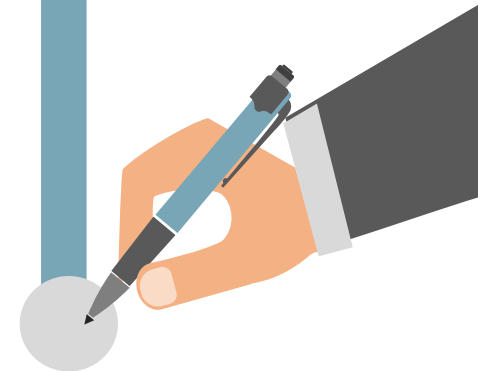
***Choose
word of the
year 2020**

Goal

***Motivate Ss
to define
involution
*Cultivate
independent
thinking**

Highlight

**Challenging
Innovative**



2 ACQUIRE

Action

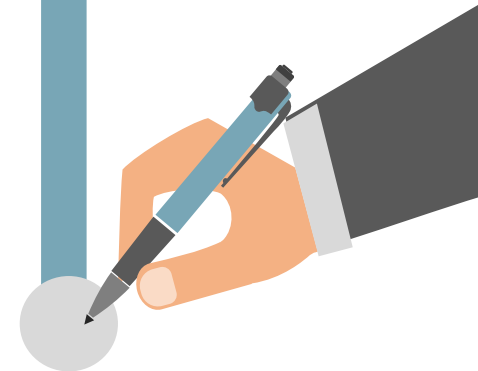
*Group features of good-enough mindset

Goal

*Extract defining strategies
*Explore good-enough mindset

Highlight

Advanced



3
ANALYZE

Action

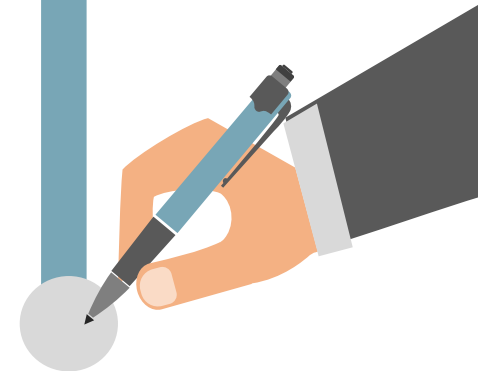
***Analyze
defining
strategies**

Goal

***Comprehend
theme of the
text**
***Appreciate
the ancient
wisdom**

Highlight

Advanced





4
APPLY

Action

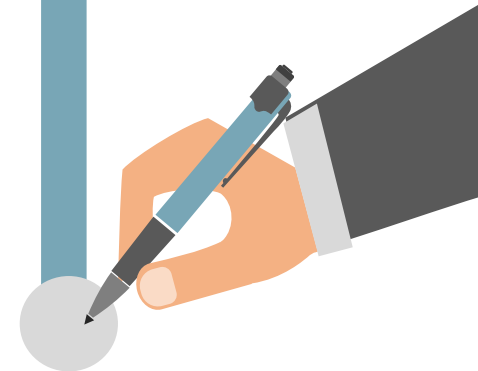
***Play an RPG board game to define involution**

Goal

***Internalize defining strategies**
*** Understand social phenomenon**

Highlight

Challenging
Advanced
Innovative



RUBRIC OF SELF-EVALUATION

DIMENSIONS		STATEMENTS	SCALE				
language acquisition		1. I can summarize defining features of good-enough mindset, draw the mind map of the text and understand the theme.	1	2	3	4	5
		2. I can define and explain an abstract concept from different perspectives.	1	2	3	4	5
		3. I can air my own viewpoints concerning success in a logical way.	1	2	3	4	5
self-development	learning strategies	1. I can follow the project progress and fulfill assigned tasks.	1	2	3	4	5
		2. I can reconcile with group members and cope with difficulties.	1	2	3	4	5
		3. I can reflect on my own shortcomings and strive for improvement.	1	2	3	4	5
	critical thinking	1. I can analyze the definition, the causes and coping strategies of “involution”.	1	2	3	4	5
		2. I can distinguish positive implications of Internet buzzwords.	1	2	3	4	5
		3. I can compare GOOD ENOUGH MINDSET and SELF-HELP SCIENCE.	1	2	3	4	5
cross-cultural communication		1. I can elaborate an abstract concept from the perspective of traditional Chinese philosophy.	1	2	3	4	5
		2. I can understand and respect Chinese and Western interpretations of success and ambition.	1	2	3	4	5

10

DEFINE & EXPLAIN
THE ABSTRACT CONCEPT



Good-
Research
enough
Origin
Mindset

Good-
Use
enough
Negation
Mindset

Good-
Provide
enough
Examples
Mindset

It's OK to be good enough
and not great



Research Origin

to gain information
about history behind the
abstract concept

...was first/originally

used to...

Use Negation

to explain what the
concept does not mean

...not, but rather...

Provide Examples

to illustrate the meaning
and clarify the
abstract concept

It is a good example of...

...is a case in point.

Strategies to define & explain an abstract concept

Apply Defining Strategies to Explain Involution



01



02



Tiger mom
after school lessons
weekend classes

Bob
Be made to
Overextended

Swimming
Coding
Piano
English

Key structure: It is a good case in point that...



04



16



15

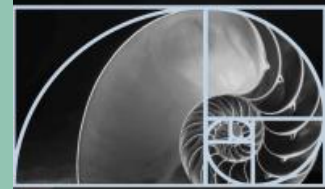


14

Roll the dice again



13



Origin Key structure: ...was originally used to...

Involution
was originally used to describe a seashell that spirals outward.

11



10



involution is **not** a (healthy) competition, **not** (sustainable) self-improvement, **but** rather repetition **without** (progress).

996.ICU



progress, sustainable, healthy

Bob's Adventure in the World of Involution

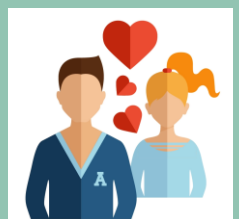
05

Move forward to SQUARE 9

06



07



08



Apply Defining
Strategies to Explain
Involution



01



02





Tiger mom

after school
classes



Bob

be made to...
overextended



Swimming



Latin



Piano



Coding

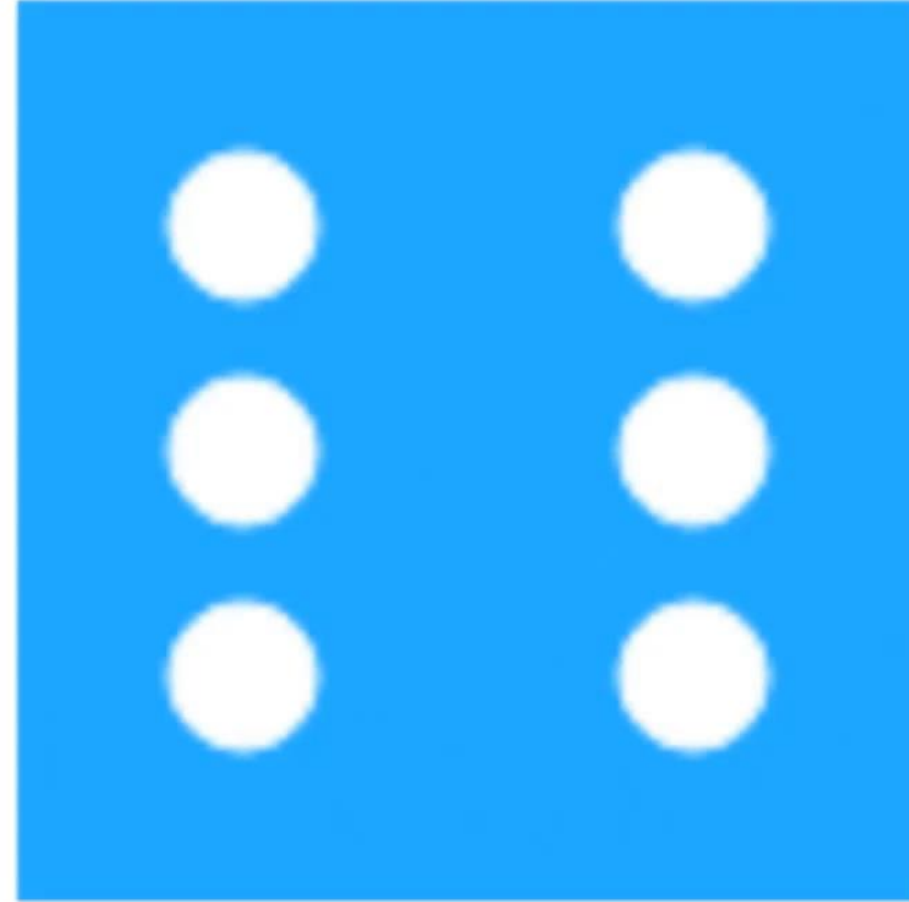


Example

Key structure: It is a case in point that...



Roll
the dice



04



05

**Move forward
to SQUARE 9**



Involution is **not** a (healthy) competition, **not** (sustainable) self-improvement, **but** rather repetition **without** (progress).

996.ICU

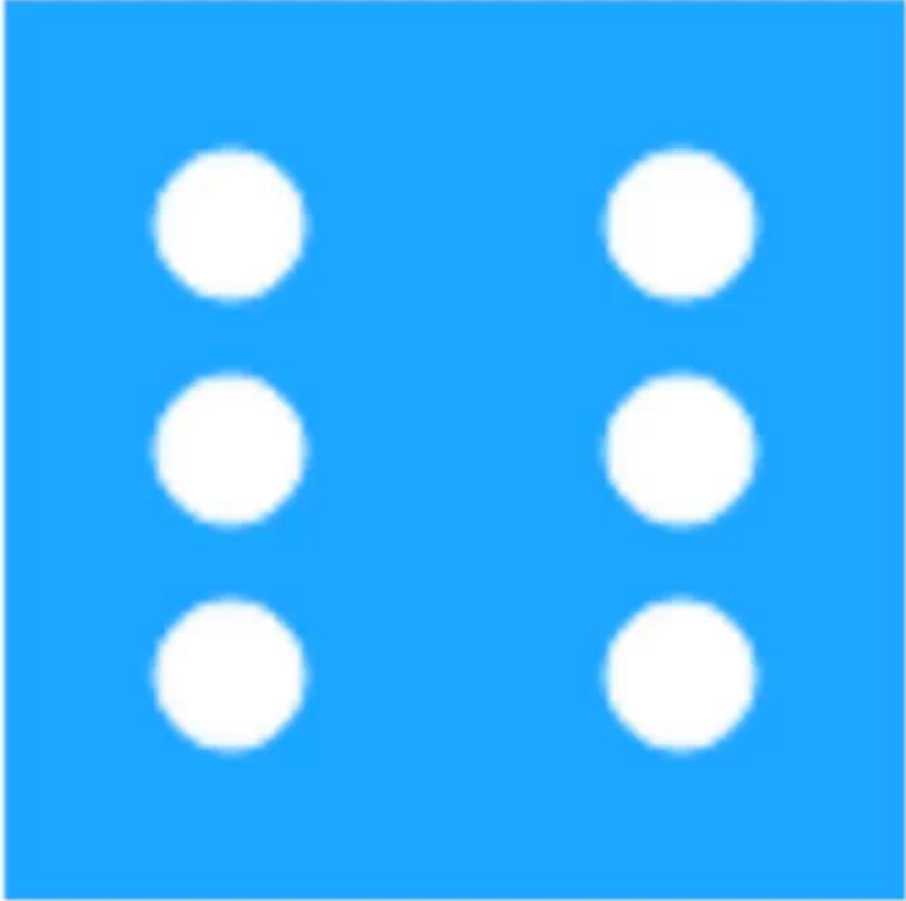


Negation

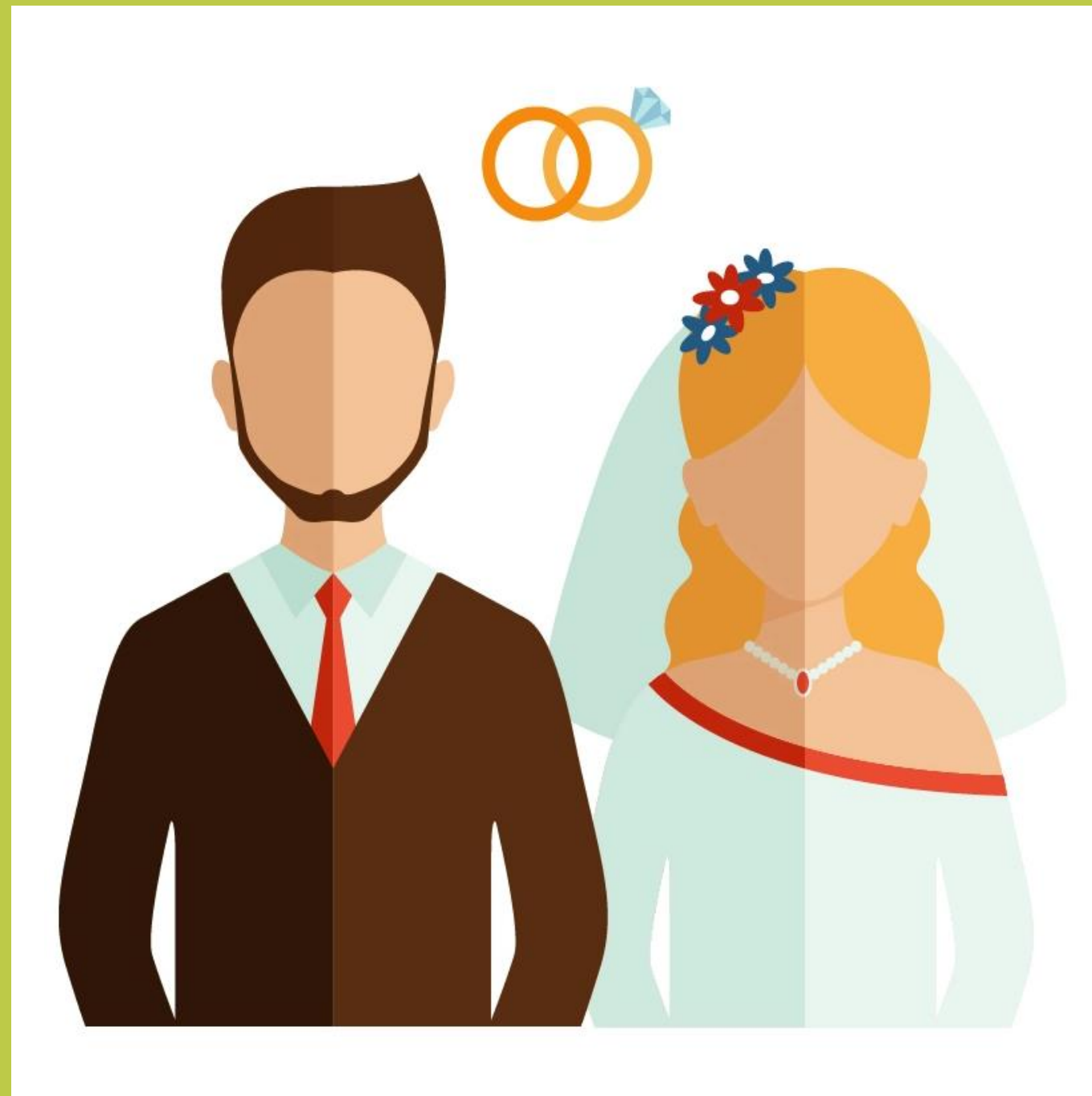
progress, sustainable, healthy



Roll
the dice

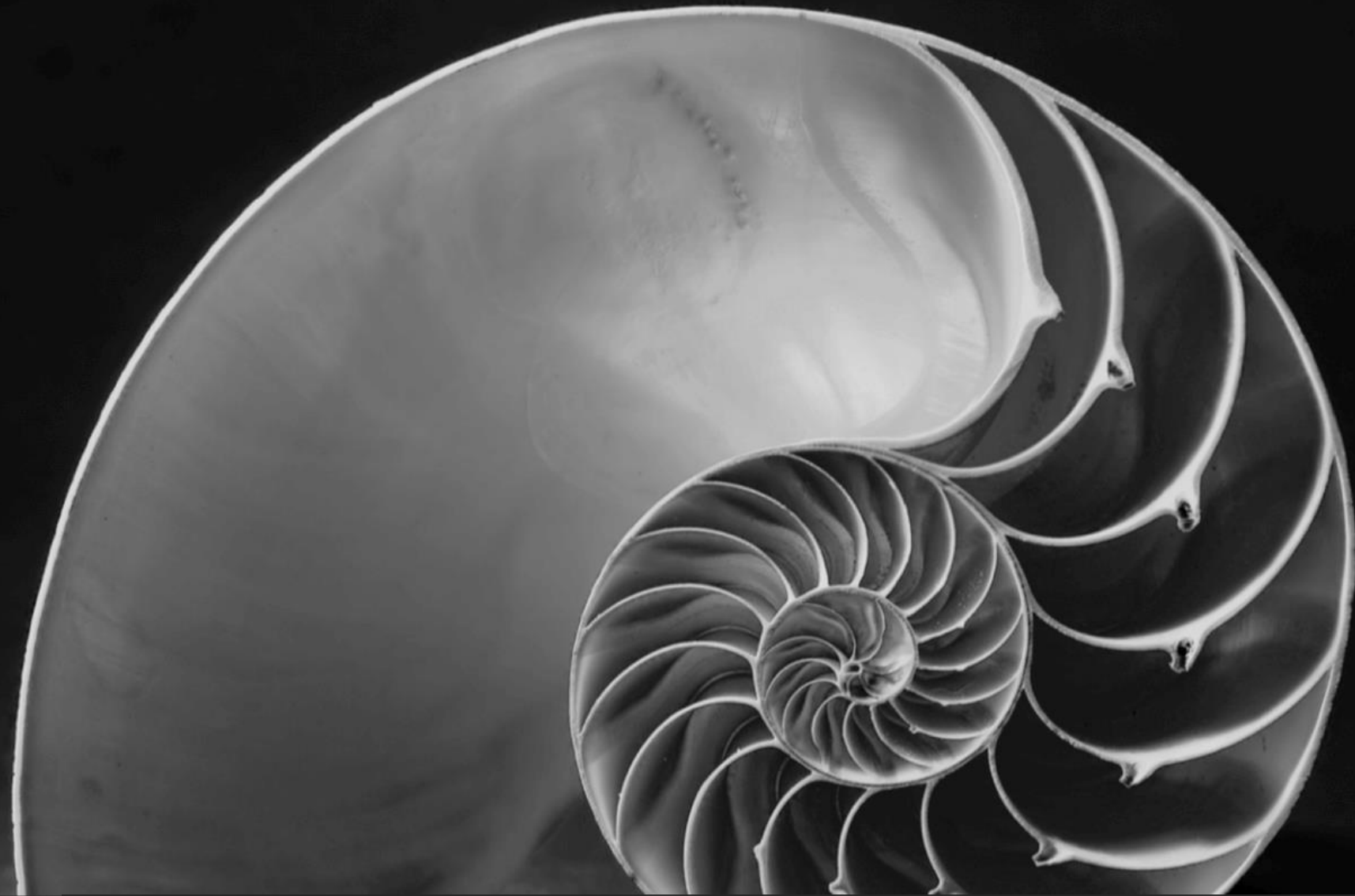


100



11





Involution

was originally used
to describe a **seashell**
that **spirals** outward.



Origin

Key structure: ...was originally used to...



GOOD—
ENOUGH
MINDSET

SUCCESS

GROWTH
VALUE
DO IT BEST
FAMILY
FUN
BALANCE
FREEDOM
HAPPINESS
IMPACT
GOAL





CONCEPT